

Brian Freeland

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designer / media artist / collaborator / provocateur

Profile

I am a designer, performance artist, visual creator, community builder, and provocateur. For the past 25 years, I have collaborated in performance and development processes that create/destroy theatrical works with words, text, story, frame and structure. Skilled in creating visual reinforcement and ambient environments, I have an expertise in programming non-linear triggers/cues for theatrical productions primarily in a devised and new work setting.

Experience *

[el Simio](#) (collaborative projection design)

The LIDA Project at HERE Arts Center, NYC, NY - Director: Brian Freeland

[Watershed: Part 1, The Sea is Not Full](#) (projection design)

The LIDA Project, Denver, CO - Director: Brian Freeland

[Wheel of Misfortune](#) (interactive projection design)

Denver Center Theatre Company, Denver, CO - Directors: Charlie Miller & Emily Tarquin

[The Elaborate Entrance of Chad Diety](#) (projection design)

Curious Theatre Company, Denver, CO - Director: Chip Walton

[Ameriville](#) (projection design)

Universes, National Tour - Director: Chay Yew

[Invisible Voices](#) (projection design)

Ping Chong & Company, Colorado Springs, CO - Director: Ping Chong

[Stupid Kids](#) (projection design)

About Face, Chicago, IL - Director: Bonnie Metzgar

Education

AMDA; NYC, NY - 1990

University of Colorado; Denver, CO - BA in Theatre, 1996

Software / Skills

Isadora (10+ years experience), MIDI / OSC controls, Q-Lab, MadMapper, NI Mate, OSCulator, Max, Adobe Premiere, Final Cut Pro, Adobe Creative Suite

* Representative work experience. Full CV available.

** References available upon request